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One way to more easily destroy an enemy tank will be to employ a ROCKETSHELL comprising at least two compartments, one of which contains a mixture or material including an inflammable, heavy, sticky and smoke-producing substance, and the other compartment containing a conventional rocket power plant.

The speed of the ROCKETSHELL, upon striking the target, will cause the ROCKETSHELL to be crushed, thereby causing the power plant and the inflammable sticky material to be commingled and the latter to become ignited.

The purpose of this SHELL is to be directed towards, say, a military tank, and create an inflammable smoky environment around the tank so that the occupants within the tank will become confused and will be unable to see to properly steer or direct the movement of the tank or direct the firing of the guns against the attacker. Furthermore, the occupants of the tank will be under the impression that the tank is on fire and they will attempt to escape. Since the occupants will be unable to use the guns, casualties amongst the attackers will be considerably reduced.

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